

Art and Design Curriculum / Design and Technology Curriculum

*Through our carefully sequenced **Art and Design** curriculum at Tudor Academy, children are encouraged to develop their creativity through experimentation of different media, tools and influences from a variety of artists and movements/periods. Children cover a wide range of skills including drawing, colour, sculpture and crafts as stated in the National Curriculum and by the National Society for Education in Art and Design (NSEAD). Children are able to develop their Art and Design subject knowledge and skills from the EYFS to the end of their time of primary education in Year 6, whilst making links to other areas of the Wider Curriculum such as RE, History and Geography. Children are encouraged to develop their knowledge of subject specific vocabulary and use this to support explanations and evaluations of their creative processes and enable them to think critically throughout their different learning journeys within the subject of Art and Design.*

*Our **Design and Technology** curriculum has been carefully planned to ensure that the children at Tudor Academy are able to build upon their knowledge and skills within the areas of Product Design and Cooking and Nutrition. Within each unit of work, children will be able to develop their designing, making and evaluating skills supported by their technical knowledge of each area stated in the National Curriculum. Children's technical knowledge will be aided by the use of subject specific vocabulary and will be encouraged to use this during discussions and written work. The work of important designers and inventors will support children's knowledge of important historical and modern creations as well as building an understanding of the impact of British influence and cultures from around the world. There is a strong focus on Cooking and Nutrition to support children's understanding of healthy eating and support their understanding of a healthy lifestyle as also taught in the Science and RSHE curriculums. The early teaching and development of nutritional knowledge will support children to make healthy lifestyle choices as they move through life in British society.*

Early Years Foundation Stage (EYFS)

In the EYFS learning occurs in thematic units of work, and Art and Design and Design and Technology are carefully planned and taught specifically in the stated units of work in the progression map. Children are able to develop their knowledge and skills of creating through sequenced Learning Labs, which occur in

every thematic unit of work, where activities are planned for children to explore different skills independently or work with the support of an adult. Children in the EYFS are able to develop their knowledge and skills in these two subject areas through the prime area of Physical Development where activities support children to develop their gross and fine motor skills. This leads to the use of tools to support their creativity. The area of Expressive Arts and Design is enabled through imaginative play and the exploration of mark making and the use of a variety of media to ignite and demonstrate their imagination. Key vocabulary is explicitly taught to help children express their thoughts and ideas and explain their critical thinking; this is supported by key questioning and sentence stems.

Nursery					
Autumn		Spring		Summer	
To Market to Market		Making Music		Art and Artists	
		Healthy Me!			
Reception					
Autumn		Spring		Summer	
What's on the menu?				City gardens and country farms	
Sing a Song, Paint a Picture					
Year 1					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art and Design: Drawing <i>Using line and shape to create basic self portraits</i>	Art and Design: Painting and colour <i>Focus on colour, shape and line</i>	Design and Technology; Mechanisms <i>Using levers and sliders as a feature on a map</i>	Design and Technology; Cooking and Nutrition <i>Where does our food come from?</i>	Art and Design: Printing <i>Tessellating shapes</i>	Design and Technology; Cooking & Nutrition <i>What is a healthy snack? (sweet)</i>
Year 2					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2

Art and Design: Drawing Natural direct observations	Design and Technology; Structures Paper Engineering	Art and Design: Sculpture <i>Clay People</i> <i>People and portraits drawing</i>	Design and Technology; Cooking and Nutrition Healthy diet	Art and Design: Printing <i>Direct observations of plants in the style of Andy Warhol</i>	Design and Technology; Cooking and Nutrition <i>What is a healthy diet?</i> <i>Using locally sourced food to make a healthy snack (savoury)</i>
Year 3					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art and Design: Drawing <i>Landscapes</i>	Design and Technology; Mechanisms <i>Levers through a pivot</i>	Art and Design: Printing <i>Anglo Saxon patterns</i>	Design and Technology; Textiles <i>Understanding joining techniques</i>	Art and Design: Sculpture <i>Islamic tiles</i> <i>Using patterns</i>	Design and Technology; Cooking and Nutrition <i>Making a healthy lunch and considering where food comes from?</i>
Year 4					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Design and Technology; Structures Creating joins and supports Developing skills of scoring (cardboard)	Art and Design: Painting <i>Pointillism (Seurat)</i>	Design and Technology; Mechanisms	Art and Design: Sculpture <i>Yayoi Kusama</i>	Art and Design: Drawing <i>Architecture-drawing London landmarks</i>	Design and Technology; Cooking & Nutrition <i>What is the Mediterranean diet?</i>
Year 5					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2

Art and Design: Printing <i>Textile art – Middle Eastern patterns</i>	Art and Design: Drawing Henri Rousseau <i>Focus on drawing in detail</i>	Design and Technology; Textiles <i>Developing joining techniques</i>	Art and Design: Painting Portraits (Frida Kahlo)	Design and Technology; Structures <i>Beat the Flood</i> <i>Reinforcing structures</i>	Design and Technology; Cooking & Nutrition <i>How has importing food impacted our diet?</i>
Year 6					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art and Design: Drawing <i>Cubist portraits</i>	Design and Technology; Textiles <i>Developing decorative skills</i>	Design and Technology; Electricity <i>Creating simple toys</i>	Art and Design: Printing <i>Historical posters</i>	Art and Design: Sculpture <i>Abstract art</i>	Design and Technology; Cooking & Nutrition <i>How has British culture impacted our food choices?</i>

*Four areas of focus within the *Art curriculum*: drawing, painting, printing, sculpture

*Four areas of focus within the *Design and Technology Product Design curriculum*: structures, textiles, mechanisms, electricity – as well as Cooking and Nutrition